**IMD 3901 MILESTONE #7**

* Date: 23-03-22
* Name: Tia alsabbagh – 101137758
* Number of Hours: 3 hours
* Team members: The ancient ones

**Overview**

Because much of our development is based on the work of the other team members, we spoke about a lot of the game progress we accomplished. I can confirm that we are on track and have completed half of the game, putting us in good shape for the beta presentation; we also obtained an extension, which was quite helpful. We met as a group in the afternoon (Ottawa time), as this is the best time for people with different time zones and those who live in Ottawa. We had shown each other how far our projects had progressed, and we had largely addressed our differences. All of the game's key assets were designed and approved by all members.

**Challenges**

Due to not enough storage on my mac, photoshop was resulting bad quality text, still undergoing the process of fixing it.

**Successes**

Speaking with the group members on a regular basis and demonstrating progress has gone well so far; as team members, we recognize the challenges we all face and aim to assist one another.

GitHub repository <https://github.com/tiasab/Milestone-5.git>

**A picture containing outdoor, person

Description automatically generatedThis is a photograph of myself taken on a trip in the Arabian deserts. I wanted to share this shot of the magnificent sunset and background.**